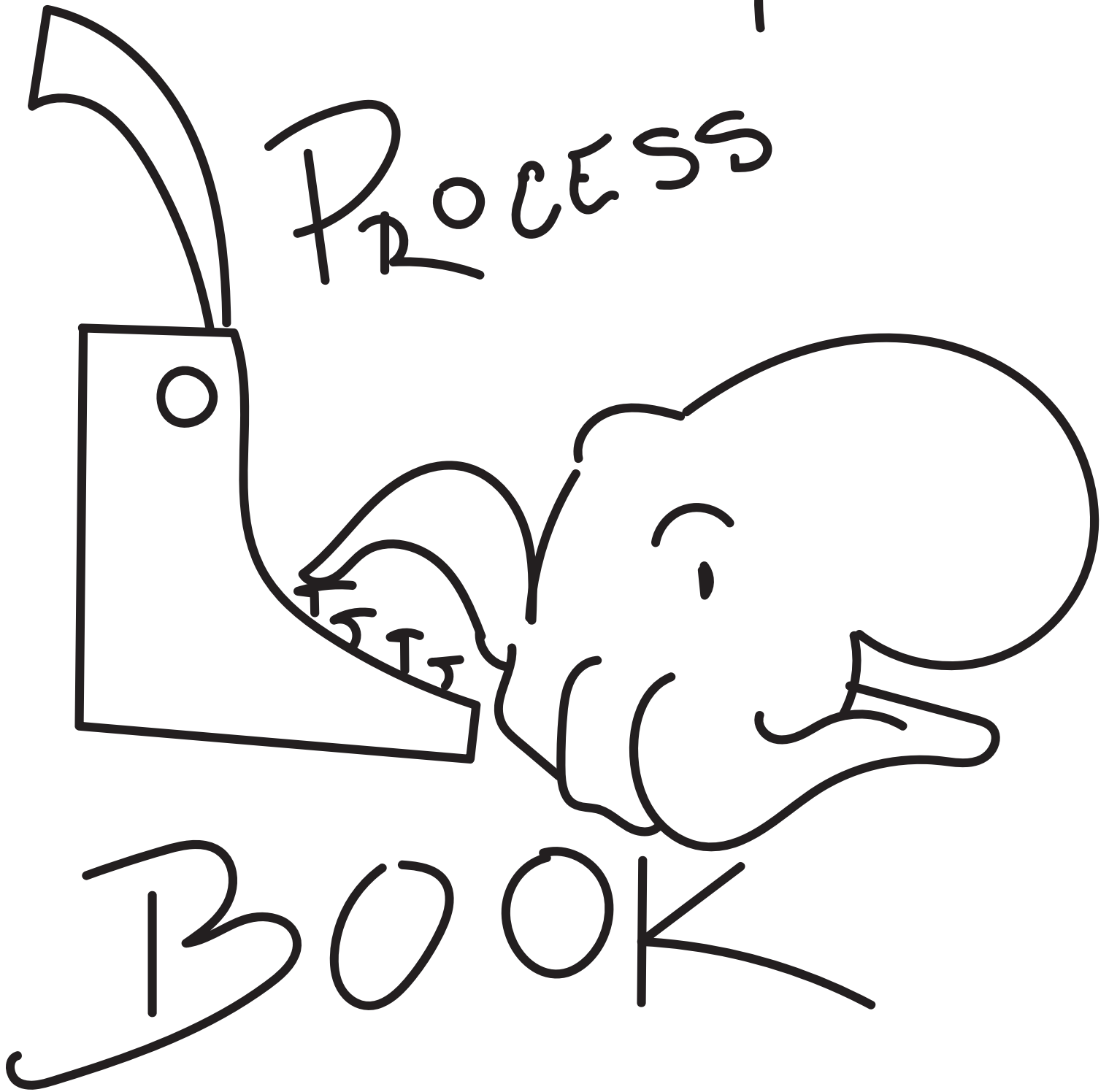


a bone octopus

PROCESS



FOR:
COME TO JESUS
A CULT GAME

CONCEPT:

For this project, I was given full creative freedom. I had only to design a game, and I could use any platform I wanted. Being a huge fan of interactive fiction, I chose to create a 'pick your path' horror game. I had recently watched some youtube videos about cults, which led me to the actual concept:

a cult knocks on your door.

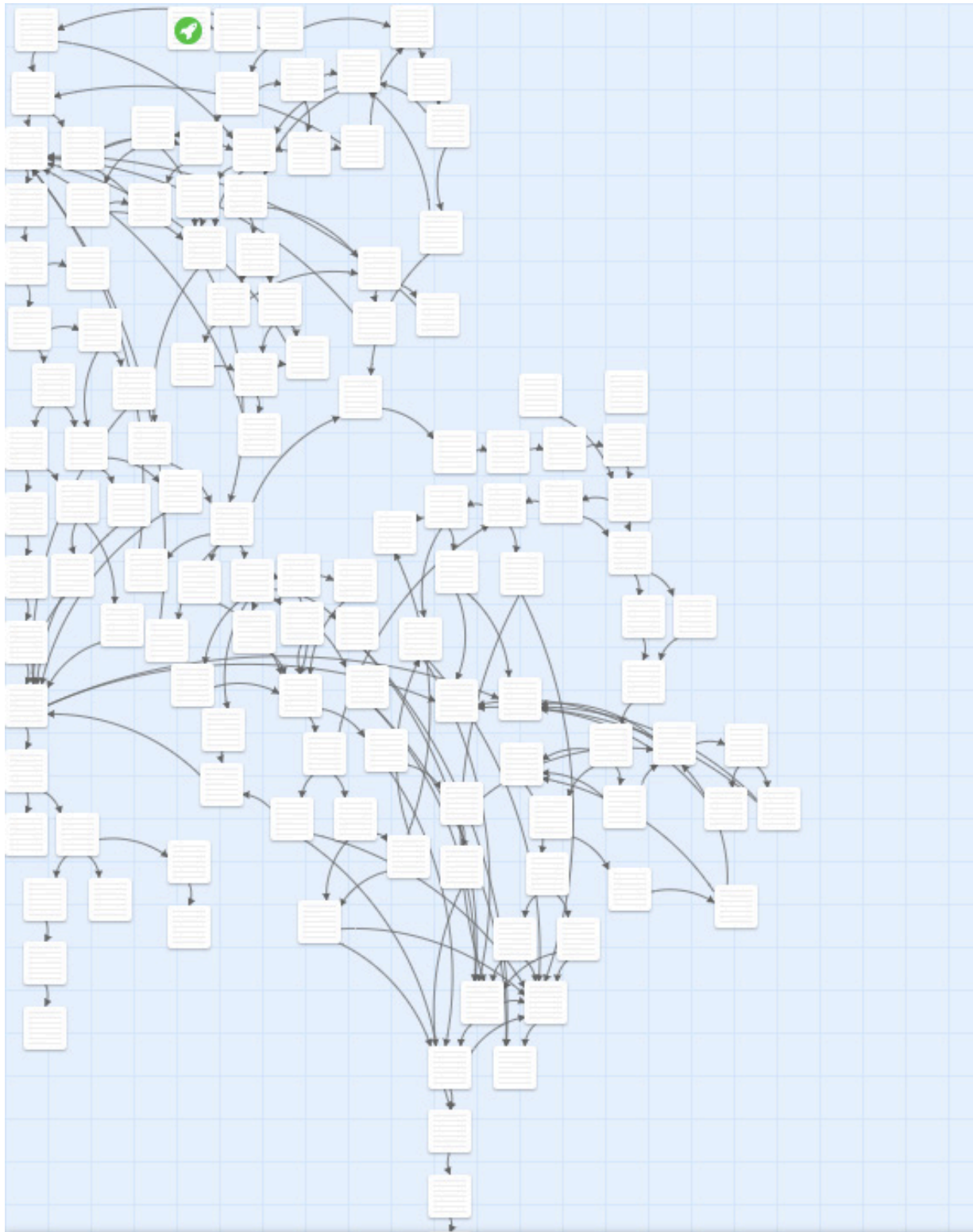
BRAINSTORMING

Sometimes when I create something, I plan out every small bit in advance.

This was not one of those times.

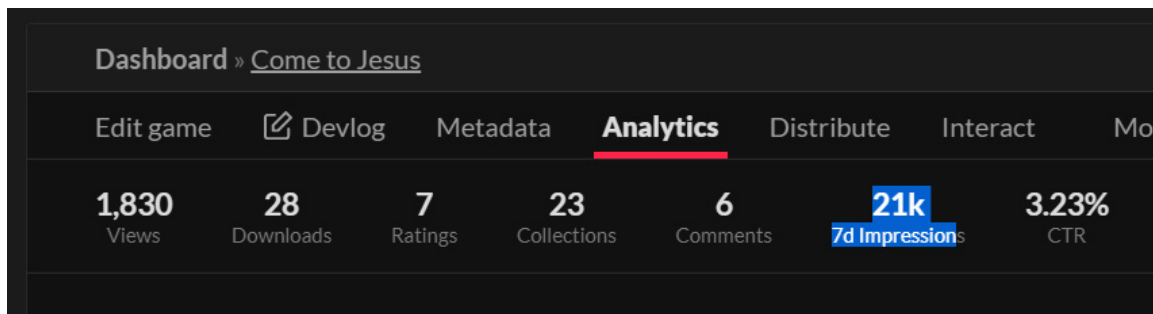
I made the first bit and kept going, adding and adding to the story until I had created a sprawling masterpiece. I then decided it wasn't scary enough and figured out how to find the player's location and feed it back to them on a map.

the sprawling monsterpiece



RECEPTION:

This game was received exceptionally well. It had thousands of plays and views, as well as youtube Let's Plays.



The image shows a screenshot of a game analytics dashboard. The title is 'Dashboard » Come to Jesus'. Below the title are several menu items: 'Edit game', 'Devlog' (with a pencil icon), 'Metadata', 'Analytics' (which is highlighted with a red underline), 'Distribute', 'Interact', and 'More'. Below the menu items is a row of statistics:

Views	Downloads	Ratings	Collections	Comments	7d Impressions	CTR
1,830	28	7	23	6	21k	3.23%

This was during the first week of popularity. It reached over one hundred thousand views.

THE AFTERMATH:

As I unfortunately did not know, the phrase "choose your own adventure" is copyrighted. Which means one morning I woke up to this message:



itch.io Support (itch.io)

Jan 21, 23:00 PST

Hello Bone Octopus,

We recently received a takedown notice for content you uploaded to itch.io. As an internet service provider (itch.io), we are obliged to disable the content on our platform until resolution has been made.

The following page is affected:

<https://boneoctopus.itch.io/come-to-jesus>

If you visit your project's page you'll see that we've disabled access to the content and any files and provided a link to the notice.

If you think your page was mistakenly taken down you may file a counter notice. Please tell us if you'd wish to proceed and we'll provide you with the relevant form.

If you update your page and remove all offending content we can reinstate it. Please contact us after you've made the necessary changes.

If you have any questions please reply to this email.

We've reproduced the entire notice below this email.

I fixed the issue, but as of this printing, the game is still down.

SOME COMMENTS FROM WHEN THIS GAME WAS STILL ALIVE

 [fangirl](#) 3 months ago (edited) (+1)

I would love to play some extended lore from this, partly because I'm not sure I trust that good ending (the police station)

 [peachemai](#) 3 months ago (+1)

I just made an account to comment on this because of how much I love it. It managed to inspire dread in me really well, and the concept of it is super cool and I am really interested in the universe it occurs in! Unfortunately I am finding that so far I am skilled at getting murdered and nothing else. Allswell, it just gives me an excuse to play again! (and maybe not get axed this time around.)

 [anonpencil](#) 4 months ago

We has a pretty awesome time toying around with your game!!!! I hope others play this, it's truly underrated.

